Derivatives–Part One

Reminder: In the context of the x, y plane, "vertical" means perpendicular to the x axis, or parallel to the y axis, and "horizontal" means parallel to the x axis, or perpendicular to the y axis. In the context of x, y, z space, "vertical" means perpendicular to the x, y plane, or parallel to the z axis, and "horizontal" means parallel to the x, y plane, or perpendicular to the z axis, and "horizontal" means parallel to the x, y plane, or perpendicular to the z axis.

Suppose we have a function z = f(x,y). Its graph is a surface, *S*, which passes the Vertical Line Test (i.e., any vertical line intersects the surface at no more than one point). Let $P = (x_0, y_0)$ be any point in the domain of *f*, and let $z_0 = f(x_0, y_0)$. Thus, (x_0, y_0, z_0) is a point on *S*. If we view the *x*, *y* plane as a subset of *x*, *y*, *z* space (i.e., as the plane z = 0), then *P* would be the point $(x_0, y_0, 0)$, which would align vertically with the point (x_0, y_0, z_0) .

Let *L* be any line in the *x*, *y* plane passing through the point (x_0, y_0) . Let $\langle a, b \rangle$ be a direction vector for this line and also a unit vector. The parametric equations of the line are $x = x_0 + at$, $y = y_0 + bt$. Alternatively, we can view this line in the context of *x*, *y*, *z* space, in which case it lies in the plane z = 0, passes through the point $(x_0, y_0, 0)$, has direction vector $\langle a, b, 0 \rangle$ (which is still a unit vector), and has parametric equations $x = x_0 + at$, $y = y_0 + bt$, z = 0 + 0t (or simply z = 0).

Let *V* be the vertical line passing through the point $(x_0, y_0, 0)$. The standard basis vector $\mathbf{k} = \langle 0, 0, 1 \rangle$ can serve as the direction vector for this line. If we parameterize *V* using this point and this direction vector, and using the variable *w* as our parameter, then its parametric equations will be $x = x_0 + 0w$, $y = y_0 + 0w$, z = 0 + 1w, or simply $x = x_0$, $y = y_0$, z = w.

Let \wp be the orthogonal projection of line *L* into *x*, *y*, *z* space. \wp is thus a vertical plane containing the lines *L* and *V*, as well as the points ($x_0, y_0, 0$) and (x_0, y_0, z_0).

We shall impose a two-dimensional coordinate system on plane \wp , using line *L* as the horizontal axis and line *V* as the vertical axis. We shall refer to the former line as the *t* axis and to the latter as the *w* axis. The point where these lines cross, $(x_0, y_0, 0)$, is the point generated when t = 0 and when w = 0, so it serves as the origin, (0, 0), in the *t*, *w* coordinate system. Since the lines *L* and *V* were parameterized using direction vectors that were *unit* vectors, *t* and *w* qualify as arclength parameters—i.e., any value of *t* generates a point on line *L* whose distance from $(x_0, y_0, 0)$ is |t|, and any value of *w* generates a point on *V* whose distance from $(x_0, y_0, 0)$ is |w|. Hence, any ordered pair (t_1, w_1) corresponds to a point in the *t*, *w* plane whose directed distance from the *t* axis is t_1 and whose directed distance from the *w* axis is w_1 .

The intersection of surface *S* and plane \wp is a curve, *C*, which passes the Vertical Line Test (i.e., any vertical line intersects the curve at no more than one point). Hence, this curve is the graph of a function in the *t*, *w* plane. Let us call this function *g*. This function can be represented algebraically by an equation expressing *w* in terms of *t*, w = g(t). We can obtain this equation from the equation z = f(x, y), if we substitute *w* in place of *z*, $x_0 + at$ in

place of *x*, and $y_0 + bt$ in place of *y*, giving us $w = f(x_0 + at, y_0 + bt)$. Notice that $g(0) = f(x_0, y_0) = z_0$. Hence, the point (x_0, y_0, z_0) on surface *S* is the point $(0, z_0)$ on the graph of the function w = g(t), i.e., it is the *w* intercept of the function.

If the graph of w = g(t) has a nonvertical tangent line at the point $(0, z_0)$, then the slope of that tangent line is g'(0). Let us refer to this tangent line as *T*. In the *t*, *w* coordinate system, we may write the equation of line *T* in slope-intercept form: $w = g'(0)t + z_0$.

Line *T* can be interpreted as a tangent line in two ways. On the one hand, as a line in plane \wp , it is tangential to the curve *C* at the point $(0,z_0)$. On the other hand, as a line in x,y,z space, it is tangential to the surface *S* at the point (x_0,y_0,z_0) .

Can we write a vector equation for line *T* in *x*, *y*, *z* space? To accomplish this, we will need a direction vector for *T*, and to find such a vector, we will need a second point on *T*. We can easily find such a point in the *t*, *w* coordinate system. Using the equation $w = g'(0)t + z_0$, we may substitute t = 1, giving us $w = g'(0) + z_0$. So $(1,g'(0) + z_0)$ is a point on *T*. Now we convert these *t*, *w* coordinates into *x*, *y*, *z* coordinates, using the equations $x = x_0 + at$, $y = y_0 + bt$, z = w. The result is $(x_0 + a, y_0 + b, g'(0) + z_0)$. So we may use the vector $< x_0 + a - x_0, y_0 + b - y_0, g'(0) + z_0 - z_0 > = < a, b, g'(0) > as a direction vector for line$ *T*. Hence, the vector equation of line*T* $is <math>\mathbf{r}(t) = < x_0, y_0, z_0 > + t < a, b, g'(0) > s$.

T may be referred to as **the tangent line at** (x_0, y_0) **in the direction of** $\langle a, b \rangle$. This refers to a point and a unit direction vector *in the domain* of the function z = f(x,y). This is simply a compact way of saying that when the line through the point (x_0, y_0) with unit direction vector $\langle a, b \rangle$ is orthogonally projected into x, y, z space, the resulting vertical plane intersects the surface z = f(x,y) to give us a curve whose tangent line at the point (x_0, y_0, z_0) is *T*.

To illustrate all these concepts, suppose $z = f(x,y) = x^2 + y^2$, whose graph is a circular paraboloid. Consider the point (2,3) in the *x*,*y* plane. f(2,3) = 13, so the point (2,3,13) lies on the graph of *f*. It lies directly above the point (2,3,0) in the plane z = 0.

If a line *L* in the *x*, *y* plane passes through the point (2,3) and has unit direction vector $\langle a, b \rangle$, then its parametric equations are x = 2 + at, y = 3 + bt. In the context of *x*, *y*, *z* space, line *L* lies in the plane z = 0, passes through the point (2,3,0), has unit direction vector $\langle a, b, 0 \rangle$, and has parametric equations x = 2 + at, y = 3 + bt, z = 0.

Let *V* be the vertical line passing through the point (2,3,0). Its parametric equations are x = 2, y = 3, z = w.

Let us analyze three different choices for line L.

Case One: In the *x*, *y* plane, let L_1 be the horizontal line (i.e., the line parallel to the *x* axis) passing through the point (2,3). The two-dimensional equation of this line is y = 3. This is also the three-dimensional equation of the line's orthogonal projection into *x*, *y*, *z* space, which is a vertical plane. Notice that the plane y = 3 is parallel to the *x*, *z* plane, i.e., the plane y = 0. The standard basis vector $\mathbf{i} = \langle 1, 0 \rangle$ can serve as the direction vector for L_1 .

The line's parametric equations are x = 2 + 1t, y = 3 + 0t, or simply x = 2 + t, y = 3. (We add the third equation z = 0 if we view line L_1 in the context of x, y, z space.) The intersection of the surface $z = x^2 + y^2$ with the plane y = 3 is a curve C_1 , which is the graph of the function $w = g_1(t) = f(2 + t, 3) = (2 + t)^2 + 3^2 = 4 + 4t + t^2 + 9 = t^2 + 4t + 13$. Curve C_1 is an upward-opening parabola with w intercept (0, 13) and with vertex (-2,9). Let T_1 be the tangent line at the point (0, 13). $g_1'(t) = 2t + 4$ and $g_1'(0) = 4$. In the t, w coordinate system, T_1 has slope 4, and its slope-intercept equation is w = 4t + 13. In x, y, z space, T_1 has vector equation $\mathbf{r}_1(t) = < 2, 3, 13 > + t < 1, 0, 4 >$. T_1 may be referred to as the tangent line at (2,3) in the direction of \mathbf{i} .

Case Two: In the *x*,*y* plane, let L_2 be the vertical line (i.e., the line parallel to the *y* axis) passing through the point (2,3). The two-dimensional equation of this line is x = 2. This is also the three-dimensional equation of the line's orthogonal projection into *x*,*y*,*z* space, which is a vertical plane. Notice that the plane x = 2 is parallel to the *y*,*z* plane, i.e., the plane x = 0. The standard basis vector $\mathbf{j} = \langle 0, 1 \rangle$ can serve as the direction vector for L_2 . The line's parametric equations are x = 2 + 0t, y = 3 + 1t, or simply x = 2, y = 3 + t. (We add the third equation z = 0 if we view line L_2 in the context of *x*,*y*,*z* space.) The intersection of the surface $z = x^2 + y^2$ with the plane x = 2 is a curve C_2 , which is the graph of the function $w = g_2(t) = f(2, 3 + t) = 2^2 + (3 + t)^2 = 4 + 9 + 6t + t^2 = t^2 + 6t + 13$. Curve C_2 is an upward-opening parabola with *w* intercept (0,13) and with vertex (-3,4). Let T_2 be the tangent line at the point (0,13). $g_2'(t) = 2t + 6$ and $g_2'(0) = 6$. In the *t*,*w* coordinate system, T_2 has slope 6, and its slope-intercept equation is w = 6t + 13. In *x*,*y*,*z* space, T_2 has vector equation $\mathbf{r}_2(t) = \langle 2, 3, 13 \rangle + t \langle 0, 1, 6 \rangle$. T_2 may be referred to as the tangent line at (2,3) in the direction of \mathbf{j} .

Case Three: In the *x*, *y* plane, let L_3 be the oblique line passing through the point (2,3) with unit direction vector $\mathbf{u} = \langle 0.6, 0.8 \rangle$. The two-dimensional equation of this line is 4x - 3y = -1. This is also the three-dimensional equation of the line's orthogonal projection into *x*, *y*, *z* space, which is a vertical plane. The line's parametric equations are x = 2 + 0.6t, y = 3 + 0.8t. (We add the third equation z = 0 if we view line L_3 in the context of *x*, *y*, *z* space.) The intersection of the surface $z = x^2 + y^2$ with the plane 4x - 3y = -1 is a curve C_3 , which is the graph of the function $w = g_3(t) = f(2 + 0.6t, 3 + 0.8t) = (2 + 0.6t)^2 + (3 + 0.8t)^2 = 4 + 2.4t + 0.36t^2 + 9 + 4.8t + 0.64t^2 = t^2 + 7.2t + 13$. Curve C_3 is an upward-opening parabola with *w* intercept (0,13) and with vertex (-3.6,0.04). Let T_3 be the tangent line at the point (0,13). $g_3'(t) = 2t + 7.2$ and $g_3'(0) = 7.2$. In the *t*, *w* coordinate system, T_3 has slope 7.2, and its slope-intercept equation is w = 7.2t + 13. In *x*, *y*, *z* space, T_3 has vector equation $\mathbf{r}_3(t) = \langle 2, 3, 13 \rangle + t \langle 0.6, 0.8, 7.2 \rangle$. T_3 may be referred to as the tangent line at (2,3) in the direction of $\mathbf{u} = \langle 0.6, 0.8 \rangle$.

The concept of slope applies only to lines in a two-dimensional coordinate system; it is not applicable to lines in three-dimensional space. Thus, when we are dealing with a tangent line to a surface in x, y, z space, if we refer to the slope of the tangent line, it is always understood in the context of the *vertical plane* containing that tangent line. In the above examples, the lines T_1 , T_2 , and T_3 are all tangential to the surface $z = x^2 + y^2$ at the point (2,3,13). When we specify that their slopes are 4, 6, and 7.2, respectively, it is understood that the first slope is in the context of the vertical plane y = 3, which contains T_1 , the second slope is in the context of the vertical plane x = 2, which contains T_2 , and the third slope is in the context of the vertical plane x = 3, which contains T_3 .

Above, we have found three different tangent lines for the surface $z = x^2 + y^2$ at the point (2,3,13), corresponding to three different unit direction vectors that may be placed at the point (2,3) in the *x*, *y* plane–namely, **i**, **j**, and < 0.6, 0.8 >. But since there are *infinitely many* different unit direction vectors that may be placed at the point (2,3), there are *infinitely many* different tangent lines for the surface $z = x^2 + y^2$ at the point (2,3,13).

In the above example, the lines T_1 , T_2 , and T_3 intersect at the point (2,3,13). Furthermore, the lines are *coplanar*–i.e., they all lie in one plane. How do we know this? Three lines intersecting at one point are coplanar if and only if their three *direction vectors* are coplanar, and the direction vectors are coplanar if and only if their box product is 0. The direction vectors of T_1 , T_2 , and T_3 are < 1,0,4 >, < 0,1,6 >, and < 0.6,0.8,7.2 >. You may confirm for yourself that their box product is 0.

In fact, for the function $f(x,y) = x^2 + y^2$, *all* tangent lines at the point (2,3,13) are coplanar. In other words, there exists a unique plane, which we will call \Im , such that *every* tangent line at the point (2,3,13) lies in this plane. We refer to this plane as the **tangent plane** for the surface $z = x^2 + y^2$ at the point (2,3,13)

To write an equation for the plane \mathfrak{I} , we need a point in the plane and a normal vector. We already have the point, namely, (2,3,13). To find a normal vector, we can compute the cross product of the direction vectors for T_1 and T_2 . < 0, 1, 6 > x < 1, 0, 4 > = < 4, 6, -1 >. Hence, \mathfrak{I} has equation 4(x-2) + 6(y-3) - 1(z-13) = 0, or 4x + 6y - z = 13. Notice that in this last equation, the coefficient of *x* is the slope of T_1 , the coefficient of *y* is the slope of T_2 , and the right side of the equation is the value of z_0 . (As we shall see later on, the right side of the tangent plane does not *always* turn out to be z_0 . We're getting such a nice result here because $f(x,y) = x^2 + y^2$ is such a nice, symmetrical function.)

Although in this example, all tangent lines at the point (2,3,13) are coplanar, this is not necessarily true in all situations. It is possible that a surface z = f(x,y) could have a point (x_0,y_0,z_0) for which its infinite collection of tangent lines may *not* be coplanar. In other words, there might not be one plane containing all the tangent lines. In this case, we would say the surface *has no tangent plane* at the point (x_0,y_0,z_0) , or we can say that the tangent plane *does not exist* (or is *undefined*) at this point. If all tangent lines at (x_0,y_0,z_0) are coplanar, i.e., if the tangent plane *does* exist at (x_0,y_0,z_0) , then we say the function *f* is **differentiable** at this point. Alternatively, we can say *f* is differentiable at (x_0,y_0) , referring to the point in the *domain* of *f* that gives rise to the point (x_0,y_0,z_0) on the *graph* of *f*.

Thus, the function $f(x,y) = x^2 + y^2$ is differentiable at the point (2,3,13) on its graph, or at the point (2,3) in its domain.

In Calculus I, we learned the following principle: Say we have a function y = f(x). Let x_0 be a point in its domain. Suppose the function has a nonvertical tangent line at x_0 . Then the slope of this tangent line is known as the *derivative* of f at x_0 , and is denoted $f'(x_0)$. It represents the *instantaneous rate of change* of the function at x_0 .

This idea can be adapted to Calculus III. Say we have a function z = f(x,y). Let (x_0,y_0) be a point in its domain. Suppose the function has a nonvertical tangent line at (x_0,y_0) in the direction of a unit vector $\mathbf{u} = \langle a, b \rangle$. Then the slope of this tangent line is known as the **derivative** of f at (x_0,y_0) in the direction of \mathbf{u} , and is denoted $D_{\mathbf{u}} f(x_0,y_0)$. It represents the **instantaneous rate of change** of the function at (x_0,y_0) in the direction of \mathbf{u} . This kind of derivative–i.e., a derivative in a specified direction–is known as a **directional derivative**.

Returning to our original example, for the function $f(x,y) = x^2 + y^2$,

- Since T_1 was the tangent line at (2,3) in the direction of **i**, and since its slope was 4, we can say that the derivative of *f* at (2,3) in the direction of **i** is 4, i.e., $D_i f(2,3) = 4$.
- Since T_2 was the tangent line at (2,3) in the direction of **j**, and since its slope was 6, we can say that the derivative of *f* at (2,3) in the direction of **j** is 6, i.e., $D_i f(2,3) = 6$.
- Since T₃ was the tangent line at (2,3) in the direction of u = < 0.6, 0.8 >, and since its slope was 7.2, we can say that the derivative of *f* at (2,3) in the direction of u = < 0.6, 0.8 > is 7.2, i.e., D_u f(2,3) = 7.2.

In our discussion so far, we have found all our directional derivatives by means of algebraic substitution involving the variables t and w. This is not the most efficient method for finding directional derivatives. Our next step is to study efficient techniques.

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In Case One, the function $w = g_1(t)$ was obtained by passing a line through the point (2,3) with unit direction vector $\mathbf{i} = \langle 1, 0 \rangle$. In Case Two, the function $w = g_2(t)$ was obtained by passing a line through the point (2,3) with unit direction vector $\mathbf{j} = \langle 0, 1 \rangle$. In Case Three, the function $w = g_3(t)$ was obtained by passing a line through the point (2,3) with unit direction vector $\mathbf{u} = \langle 0.6, 0.8 \rangle$. In each case, we obtained a quadratic function with w intercept (0,13). Each of these three quadratic functions has a tangent line at this point.

g'(0) is the slope of the tangent line to the curve *C* at its *z* intercept in the *t*,*z* plane. But this curve was obtained by intersecting the graph of the function f(x,y) with a vertical plane determined by a point (x_0,y_0) and a unit vector $\mathbf{u} = \langle a,b \rangle$. Consequently, we may refer to g'(0) as the **directional derivative of** f(x,y) **at the point** (x_0,y_0) **in the direction of the unit vector u**. This is denoted $D_{\mathbf{u}} f(x_0,y_0)$.

To illustrate, consider the function $z = f(x,y) = x^2 + y^2$, whose graph is a circular paraboloid and whose domain is the entire *x*, *y* plane. Consider the point (1,8) in the *x*, *y* plane. f(1,8) = 65, so the point (1,8,65) lies on the graph of *f*.

We shall consider three different directional derivatives for this function at the point (1,8), based on three different unit vectors.

First, consider the unit vector $\mathbf{i} = \langle 1, 0 \rangle$. The line through (1, 8) with direction vector \mathbf{i} has the vector equation $\mathbf{r}(t) = \langle 1 + t, 8 \rangle$. For points on this line, x = 1 + t and y = 8. By substitution, $f(x,y) = (1 + t)^2 + (8)^2 = t^2 + 2t + 65 = g(t)$. This is an upward-opening parabola in the *t*,*z* plane, whose *z* intercept is (0, 65) and whose vertex is the second-quadrant point (-1, 64). g'(t) = 2t + 2, so g'(0) = 2. Thus, $D_{\mathbf{i}} f(1, 8) = 2$.

Second, consider the unit vector $\mathbf{j} = \langle 0, 1 \rangle$. The line through (1, 8) with direction vector \mathbf{j} has the vector equation $\mathbf{r}(t) = \langle 1, 8 + t \rangle$. For points on this line, x = 1 and y = 8 + t. By substitution, $f(x,y) = (1)^2 + (8 + t)^2 = t^2 + 16t + 65 = g(t)$. This is an upward-opening parabola in the *t*,*z* plane, whose *z* intercept is (0,65) and whose vertex is the second-quadrant point (-8,1). g'(t) = 2t + 16, so g'(0) = 16. Thus, $D_{\mathbf{j}} f(1,8) = 16$.

Third, consider the unit vector $\mathbf{u} = \langle \frac{3}{5}, \frac{4}{5} \rangle$. The line through (1,8) with direction vector \mathbf{u} has the vector equation $\mathbf{r}(t) = \langle 1 + \frac{3}{5}t, 8 + \frac{4}{5}t \rangle$. For points on this line, $x = 1 + \frac{3}{5}t$, and $y = 8 + \frac{4}{5}t$. By substitution, $f(x,y) = (1 + \frac{3}{5}t)^2 + (8 + \frac{4}{5}t)^2 = t^2 + 14t + 65 = g(t)$. This is an upward-opening parabola in the *t*,*z* plane, whose *z* intercept is (0,65) and whose vertex is the second-quadrant point (-7,16). g'(t) = 2t + 14, so g'(0) = 14. Thus, $D_{\mathbf{u}} f(1,8) = 14$.

The above analysis illustrates the basic concept, but there is another way to obtain the same results, which is generally much easier. Instead of setting up a new coordinate system and then using substitution, we can instead use a process known as **partial differentiation**.

The directional derivative of f(x,y) at a point (x_0,y_0) in the direction of **i** (or, in other words, parallel to the *x* axis) is known as the **partial derivative of** f(x,y) **with respect to** *x* **at** (x_0,y_0) . It is denoted $f_x(x_0,y_0)$ or $\frac{\partial f}{\partial x} \mid _{(x_0,y_0)}$. Here is how we find it:

- 1. Start with the formula expressing f(x,y) in terms of the two independent variables x and y.
- 2. Treat *y* as if it were a constant, and differentiate the formula with respect to *x*.
- **3**. Evaluate the resulting formula at the point (x_0, y_0) , i.e., substitute x_0 in place of x and y_0 in place of y, then do the math.

The directional derivative of f(x,y) at a point (x_0,y_0) in the direction of **j** (or, in other words, parallel to the *y* axis) is known as the **partial derivative of** f(x,y) with respect to *y* at (x_0,y_0) . It is denoted $f_y(x_0,y_0)$ or $\frac{\partial f}{\partial y} \mid_{(x_0,y_0)}$. Here is how we find it:

- 1. Start with the formula expressing f(x,y) in terms of the two independent variables x and y.
- 2. Treat *x* as if it were a constant, and differentiate the formula with respect to *y*.
- **3**. Evaluate the resulting formula at the point (x_0, y_0) , i.e., substitute x_0 in place of x and y_0 in place of y, then do the math.

Note that in the case of both partial derivatives, we must *differentiate before we evaluate*. This is exactly the same principle we learned in Calculus I. For instance, say you want to find the slope of the tangent line to the curve $y = x^3$ at the point (4,64). You first differentiate *y* with respect to *x*, giving you $y' = 3x^2$. Then you substitute 4 for *x*, giving you $y' = 3(4)^2 = 48$. You cannot substitute 4 in place of *x* until *after* you have differentiated!

When finding either partial derivative, the result of Step 2 is a formula which, in general, will involve both x and y. In any particular case, it is possible that either variable could drop out, leaving a formula involving only one variable. It is even possible that both variables will drop out, leaving a constant. However, the general case is a formula involving both x and y.

- When partially differentiating with respect to x, the result of Step 2 is denoted $f_x(x,y)$ or $\frac{\partial f}{\partial x}$.
- When partially differentiating with respect to y, the result of Step 2 is denoted $f_y(x,y)$ or $\frac{\partial f}{\partial y}$.

For
$$f(x,y) = x^2 + y^2$$
, $f_x(x,y) = \frac{\partial f}{\partial x} = 2x$ and $f_y(x,y) = \frac{\partial f}{\partial y} = 2y$. At the point (1,8), we get $f_x(1,8) = \frac{\partial f}{\partial x} \mid_{(1,8)} = 2(1) = 2$ and $f_y(1,8) = \frac{\partial f}{\partial y} \mid_{(1,8)} = 2(8) = 16$.

Next, we must learn how do we find a directional derivative for any unit vector other than **i** or **j**. But before we do so, we must introduce a key concept, known as the *gradient vector*.

For any function f(x,y), its **gradient vector** is denoted ∇f , and is defined as $\nabla f = \langle f_x(x,y), f_y(x,y) \rangle = \langle \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \rangle$. If this vector is evaluated at a point (x_0, y_0) , we obtain $\nabla f(x_0, y_0) = \langle f_x(x_0, y_0), f_y(x_0, y_0) \rangle$

For
$$f(x,y) = x^2 + y^2$$
, $\nabla f = \langle 2x, 2y \rangle$, and $\nabla f(1,8) = \langle 2, 16 \rangle$.

For any unit vector **u**, if we wish to find $D_{\mathbf{u}} f(x_0, y_0)$, simply compute the dot product of **u** and $\nabla f(x_0, y_0)$. In other words, $D_{\mathbf{u}} f(x_0, y_0) = \mathbf{u} \cdot \nabla f(x_0, y_0)$.

For instance, if $f(x,y) = x^2 + y^2$ and $\mathbf{u} = \langle \frac{3}{5}, \frac{4}{5} \rangle$, then $D_{\mathbf{u}} f(1,8) = \langle \frac{3}{5}, \frac{4}{5} \rangle \cdot \langle 2, 16 \rangle$ = $\frac{6}{5} + \frac{64}{5} = \frac{70}{5} = 14$.

We already had this result. Let's find a directional derivative where we don't already know the answer. If $f(x,y) = x^2 + y^2$ and $\mathbf{u} = \langle \frac{1}{\sqrt{2}}, \frac{-1}{\sqrt{2}} \rangle$, then $D_{\mathbf{u}} f(1,8) = \langle \frac{1}{\sqrt{2}}, \frac{-1}{\sqrt{2}} \rangle \cdot \langle 2, 16 \rangle$ $=\frac{2}{\sqrt{2}}+\frac{-16}{\sqrt{2}}=\frac{-14}{\sqrt{2}}$, or $-7\sqrt{2}$.

In all the examples considered so far, we have focused on the point (1,8). There is nothing special about this point. Our formulas apply equally well at any other point. For instance, let us continue to address the function $f(x,y) = x^2 + y^2$, but shift our attention to the point (-7, 13). Then:

- $f_x(-7, 13) = \frac{\partial f}{\partial x} \mid_{(-7, 13)} = -14$ $f_y(-7, 13) = \frac{\partial f}{\partial y} \mid_{(-7, 13)} = 26$
- $\nabla f(-7, 13) = \langle -14, 26 \rangle$
- For $\mathbf{u} = \langle \frac{3}{5}, \frac{4}{5} \rangle$, $D_{\mathbf{u}} f(-7, 13) = \langle \frac{3}{5}, \frac{4}{5} \rangle \cdot \langle -14, 26 \rangle = \frac{-42}{5} + \frac{104}{5} = \frac{62}{5}$ For $\mathbf{u} = \langle \frac{1}{\sqrt{2}}, \frac{-1}{\sqrt{2}} \rangle$, $D_{\mathbf{u}} f(-7, 13) = \langle \frac{1}{\sqrt{2}}, \frac{-1}{\sqrt{2}} \rangle \cdot \langle -14, 26 \rangle = \frac{-14}{\sqrt{2}} + \frac{-26}{\sqrt{2}} = \frac{-40}{\sqrt{2}}$, or $-20\sqrt{2}$.

Let us now consider a completely fresh example:

 $z = f(x, y) = 3x^5 - 7x^2y^4 + 9y^2 + 4x - 6y + 12.$ • $f_x(x,y) = \frac{\partial f}{\partial x} = 15x^4 - 14xy^4 + 4$ • $f_y(x,y) = \frac{\partial f}{\partial y} = -28x^2y^3 + 18y - 6$ • $f_x(6,-2) = \frac{\partial f}{\partial x} |_{(6,-2)} = 18,100$ • $f_y(6,-2) = \frac{\partial f}{\partial y} |_{(6,-2)} = 8,022$ • $\nabla f = \langle 15x^4 - 14xy^4 + 4, -28x^2y^3 + 18y - 6 \rangle$ • $\nabla f(6, -2) = \langle 18, 100, 8, 022 \rangle$ • For $\mathbf{u} = \langle \frac{1}{2}, \frac{\sqrt{3}}{2} \rangle$, $D_{\mathbf{u}} f(6, -2) = \langle \frac{1}{2}, \frac{\sqrt{3}}{2} \rangle \cdot \langle 18, 100, 8, 022 \rangle = 9,050 + 4,011\sqrt{3}$ In general, since there are infinitely many different unit vectors, a function z = f(x,y) has infinitely many different directional derivatives at a given point (x_0, y_0) . Each of these directional derivatives is the slope of a tangent line to the graph of the function f. In other words, the graph of the function is a surface, which we may name S. If $z_0 = f(x_0, y_0)$, then (x_0, y_0, z_0) is a point on the surface S. At this point, there are infinitely many tangent lines—i.e., there are infinitely many lines tangential to the surface (since we can approach (x_0, y_0) along infinitely many different linear paths).

Under a special condition known as **differentiability** (to be discussed shortly), all of these tangent lines lie in a unique plane, which is known as the **tangent plane** to the surface at the point (x_0, y_0, z_0) . The equation of the tangent plane is

 $z = \nabla f(x_0, y_0) \cdot \langle x - x_0, y - y_0 \rangle + z_0, \text{ or }$ $z = f_x(x_0, y_0)(x - x_0) + f_y(x_0, y_0)(y - y_0) + z_0.$

The tangent plane may be thought of as the graph of a linear function, $L(x,y) = f_x(x_0,y_0)(x-x_0) + f_y(x_0,y_0)(y-y_0) + z_0$. This is known as the **linearization** of f(x,y) at the point (x_0,y_0) . You can also call it the **linear approximation** of the function at (x_0,y_0) .

Notice that $L(x_0, y_0) = 0 + 0 + z_0 = z_0$. Thus, $L(x_0, y_0) = f(x_0, y_0)$. When $(x, y) \neq (x_0, y_0)$, L(x, y) serves as an *approximation* to f(x, y). The approximation is generally good when (x, y) is close to (x_0, y_0) , and is generally poor when (x, y) is far away from (x_0, y_0) .

Let dx be the deviation of x from x_0 , and let dy be the deviation of y from y_0 . In other words, $dx = x - x_0$ and $dy = y - y_0$. It follows that $x = x_0 + dx$ and $y = y_0 + dy$, and so $(x,y) = (x_0 + dx, y_0 + dy)$.

When (x, y) changes from (x_0, y_0) to $(x_0 + dx, y_0 + dy)$, f(x, y) changes from $f(x_0, y_0) = z_0$ to $f(x_0 + dx, y_0 + dy)$. We denote this change as Δf . $\Delta f = f(x_0 + dx, y_0 + dy) - f(x_0, y_0) = f(x_0 + dx, y_0 + dy) - z_0$.

When (x, y) changes from (x_0, y_0) to $(x_0 + dx, y_0 + dy)$, L(x, y) changes from $L(x_0, y_0) = z_0$ to $L(x_0 + dx, y_0 + dy)$. We denote this change as ΔL . $\Delta L = L(x_0 + dx, y_0 + dy) - L(x_0, y_0) = L(x_0 + dx, y_0 + dy) - z_0$.

Just as $L(x,y) \approx f(x,y)$, likewise $\Delta L \approx \Delta f$.

 $L(x_0 + dx, y_0 + dy) = f_x(x_0, y_0)(x_0 + dx - x_0) + f_y(x_0, y_0)(y_0 + dy - y_0) + z_0 = f_x(x_0, y_0)dx + f_y(x_0, y_0)dy + z_0.$

So $\Delta L = f_x(x_0, y_0)dx + f_y(x_0, y_0)dy + z_0 - z_0 = f_x(x_0, y_0)dx + f_y(x_0, y_0)dy$.

We define this quantity to be the **differential** of the function *f*, denoted *df*. By definition, $df = \Delta L$. Hence $df \approx \Delta f$.

Since we have z = f(x, y), we may write dz in place of df.

All of this is analogous to what we do in Calculus I...

Say we have a function, y = f(x). At x_0 , the slope of the tangent line is $f'(x_0)$. If $y_0 = f(x_0)$, then the tangent line has the equation $y - y_0 = f'(x_0)(x - x_0)$, or $y = f'(x_0)(x - x_0) + y_0$. We may think of this as a linear function, $L(x) = f'(x_0)(x - x_0) + y_0$, known as the linearization of f(x) at the point x_0 .

Let *dx* be the deviation of *x* from x_0 . $dx = x - x_0$, so $x = x_0 + dx$.

When *x* changes from x_0 to $x_0 + dx$, f(x) changes from $f(x_0) = y_0$ to $f(x_0 + dx)$. We denote this change as Δf . $\Delta f == f(x_0 + dx) - f(x_0) = f(x_0 + dx) - y_0$.

When *x* changes from x_0 to $x_0 + dx$, L(x) changes from $L(x_0) = y_0$ to $L(x_0 + dx)$. We denote this change as ΔL . $\Delta L = L(x_0 + dx) - L(x_0) = L(x_0 + dx) - y_0$. But $L(x_0 + dx) = f'(x_0)(x_0 + dx - x_0) + y_0 = f'(x_0)dx + y_0$, so $\Delta L = f'(x_0)dx + y_0 - y_0 = f'(x_0)dx$.

We define this quantity to be the differential of the function *f*, denoted *df*, i.e., $df = f'(x_0)dx$. By definition, $df = \Delta L$. Hence $df \approx \Delta f$.

Since we have y = f(x), we may write dy in place of df.